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Fiber Assignment in Next-generation Wide-field Spectrographs

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ABSTRACT

We present an optimized algorithm for assigning fibers to targets in next-generation fiber-fed multi-object spectrographs. The method, that we named draining algorithm, ensures that the maximum number of targets in a given target field is observed in the first few tiles. Using randomly distributed targets and mock galaxy catalogs we have estimated that the gain provided by the draining algorithm as compared to a random assignment can be as much as 2\% for the first tiles. This would imply for a survey like BigBOSS saving for observation several hundred thousand objects or, alternatively, reducing the covered area in \( \sim 350 \text{ deg}^2 \). An important advantage of this method is that the fiber collision problem can be solved easily and in an optimal way. We also discuss additional optimizations of the fiber positioning process. In particular, we show that allowing for rotation of the focal plane can improve the efficiency of the process in \( \sim 3.5 - 4.5\% \) even if only small adjustments are permitted (up to 2\(^\circ\)). For instruments that allow large rotations of the focal plane the expected gain increases to \( \sim 5 - 6\% \). These results, therefore, strongly support focal plane rotation in future spectrographs, as far as the efficiency of the fiber positioning process is concerned. Finally, we discuss on the implications of our optimizations and provide some basic hints for an optimal survey strategy based on the number of targets per positioner.

Key words: catalogs - methods: observational - surveys - instrumentation: spectrographs

1 INTRODUCTION

In the next decade astronomers will be challenged to constrain the nature of dark matter, dark energy and the perhaps inflationary processes which generated structure in the Universe. Much effort will also be devoted to shedding light into the astrophysics of galaxy formation and evolution. Observationally, large-scale galaxy surveys have consolidated, since the pioneering Center for Astrophysics Redshift Survey (CfA RS, Huchra et al. 1983), as the most efficient way to approach these and other fundamental studies. Currently, the complexity and the scale of the phenomena involved in these studies demand progressively larger and deeper galaxy samples. In addition, more accurate measurements of fundamental physical properties from astronomical objects (such as kinematics, temperature, gravity/mass, chemical abundances or age) are needed. These requirements can only be satisfied through spectroscopy, which has become critical to further astrophysical understanding. There is a growing awareness in the community that answering many of the pressing astrophysical and cosmological questions of the coming decades will require undertaking vast deep spectroscopic surveys, mainly on large aperture telescopes (see Peacock & Schneider 2006; Bell et al. 2009). The development and optimization of spectroscopic survey techniques and strategies represents therefore a necessary step in order to increase the efficiency of our experiments and provide theorists with more accurate observational constraints.

Multi-object spectroscopy can be performed with traditional slits or modern optical fibers. Both approaches present advantages and disadvantages, but the latter provides much more versatility in terms of object collection and spectral coverage, which makes it more suitable for large-scale spectroscopic facilities. A number of fiber-fed spectrographs intended for large-scale galaxy surveys have been proposed recently. A good example is the Wide-Field
Multi-Object Spectrograph (WFMOS, Bassett et al. 2005), which was proposed for the 8.2-m Subaru Telescope and aimed for a detailed investigation into the nature of dark energy and into galaxy formation and evolution. Similar scientific motivations supported the proposal of a wide-field fiber-fed spectrograph, the Super Ifu Deployable Experiment (SIDE, Prada et al. 2008), for the 10-m Gran Telescopio Canarias. None of these instruments were finally built but they are excellent examples of state-of-the-art survey spectrographs aiming to fulfill next-generation scientific requirements. Several spectrographs have otherwise been accepted for construction, such as the Fibre Multi-Object Spectrograph (FMOS, Kimura et al. 2010), a near-infrared instrument which is already mounted on the Subaru Telescope. Already in the last stages of commissioning is also the set of 16 multi-fiber spectrographs for the five-degree field of view Chinese Large Sky Area Multi-Object Fibre Spectroscopic Telescope (LAMOST, Wang et al. 2009). LAMOST was conceived to carry out several wide-field spectroscopic surveys focusing on both the structure of the Milky Way and the large-scale structure of the Universe. Finally, as an example of next-generation spectroscopic facilities, we will mention the Big Baryonic Oscillation Spectroscopic Survey (BigBOSS, Schlegel et al. 2004). BigBOSS is a proposed ground-based dark energy experiment to study baryon acoustic oscillation with an all-sky galaxy redshift survey, making use of a multi-object fiber-fed spectrograph on the Mayall 4-m telescope at KPNO.

For all fiber-fed spectrographs (as those mentioned above) a primordial and common technical problem is the positioning of fiber ends, which must match the projected position of objects in the focal plane. In order to solve this difficulty, the concept used in most recently-proposed fiber-fed spectrographs (SIDE, LAMOST, BigBOSS, etcetera) consists of an array of fiber positioners covering the entire focal plane which is able to position all fiber heads simultaneously. This solution reduces drastically the reconfiguration time of the system as compared to the most common alternative based on a pick-and-place device. Important for this work, in a real survey normally a single configuration of the array of positioners is not enough to observe all (or even a given required fraction) of the objects in a target field. Several configurations (or tiles) are needed to reach a given completeness, depending on the typical number of objects per fiber positioner. The purpose of this work is to present an optimized way to assign fibers to objects so that the maximum number of objects is assigned in the first tiles. We also discuss on some additional ways of optimizing the fiber positioning process, depending on the capabilities of the instrument.

This paper is organized as follows. In Section 2 we define some important concepts and provide the nomenclature that we use throughout this work. In Section 3 we briefly describe a general system consisting of an array of positioners covering the instrument focal plane. In Section 4 we present our optimized fiber positioning algorithm, that we call drain algorithm, and assess its performance as compared to a random assignment in catalogs of randomly distributed objects. Section 5 is dedicated to evaluating further optimizations such as rotation of the focal plane. In Section 6 we test the efficiency of our optimizations in mock galaxy catalogs drawn from cosmological simulations. Finally, in Section 7 we summarize our main results and discuss on their implications.

2 NOMENCLATURE AND DEFINITIONS

In order to facilitate the reader’s comprehension we will first introduce some basic concepts that will be frequently quoted in this work. Namely:

- **Target**: Each of the objects that we plan to observe.
- **Target field**: An area on the sky that we plan to observe.
- **Target density**: Total number of targets per sq. deg. in a given target field.
- **Target-to-positioner ratio (η)**: The number of targets per positioner or, equivalently, the target density divided by the fiber density.
- **Position angle (PA)**: The angle that describes the rotation of the focal plane around an arbitrary fixed axis perpendicular to it.
- **Tile**: A spectrograph exposure at a given telescope pointing and position angle.
- **Tile density**: Number of tiles per sq. deg. in a given target field.
- **Completeness**: The minimum fraction of targets that we need to observe in a given target field in order to satisfy the scientific requirements of the survey.
- **Tiling**: The complete process of minimizing the number of tiles needed to observe a given target field with the requested completeness. This process not only involves finding the optimal number of tiles but also the position of each tile in the target field (see Blanton et al. 2003).
- **Positioner**: A mechanical device for positioning a fiber in the desired location within a certain region of the focal plane of the instrument. The region that each positioner can patrol is called Patrol Disc.
- **Fiber density**: Number of fibers (hence positioners) per sq. deg. in a given target field.
- **Fiber collision**: A conflict that occurs when two or more targets are so closely located in the focal plane that they cannot be observed simultaneously, due to the physical size of the positioners. The minimum separation that prevents a situation like this from happening depends on the geometry of the positioner.

Note that the main intention of this work is to present a complete and optimized method for fiber assignment. We will therefore, and unless otherwise stated, consider a target field of approximately the size of the focal plane of the spectrograph. Only rotation of the focal plane will be allowed as an additional optimization. The process of tiling itself, that involves positioning tiles on a large region of the sky (as compared to the size of a tile), will only be discussed in a qualitative way.

3 FOCAL PLANE DESCRIPTION

The concept that we outline here follows a standard design that can be extrapolated to most future fiber-fed
multi-object spectrographs. In these instruments, the focal plane is populated with an array of fiber positioners, distributed in a hexagonal pattern, so that a single device is used to position each fiber head in the desired location within its patrol disc. Each positioner is therefore devoted to observing a single target. In a few words, the fiber positioning robot is a collection of positioners, all identical, distributed over an array which covers the entire focal plane. The focal plane is therefore covered by these patrol discs so that all possible positions can be reached by at least one positioner (see Fig. 1). In order to cover the whole focal plane, a certain degree of overlap between patrol discs is needed so some regions of the focal plane can be reached by more than one positioner (two or maximum three), hence rising the possibility of fiber collisions. In Fig. 2 we show a view of a real subset of a fiber positioner robot, with 19 positioners in hexagonal pattern [Azzaro et al. 2010].

This concept offers a number of advantages as compared to others. It is robust, scalable and easy to service and maintain (failure of one positioner causes the loss of one target only). Operationally, it provides extremely short reconfiguration times and allows an efficient real-time correction of differential atmospheric dispersion. It is, however, specifically conceived for wide-field surveys. The reason is that positioners cannot be densely packed onto a small portion of the focal plane. Consequently, the system is efficient for rather uniform distributions of targets or, alternatively, for large areas where any possible bias is smoothed. Find a complete discussion on this fiber positioning concept in [Azzaro et al. 2010].

The results presented in this work on the optimization of the fiber assignment process are based on a complete simulation of the focal plane of the SIDE spectrograph, which adopted a fiber positioning robot as that described above. SIDE is an example of a state-of-the-art fiber-fed instrument capable of efficiently undergoing next-generation large-scale spectroscopic surveys. The focal plane of the SIDE spectrograph was designed as an array of 1003 positioners covering the 20-arcmin field of view at GTC. Important for this work, the results obtained with this simulation are valid for any focal plane consisting in an array of positioners as that outlined in this section. The key parameter to describe the efficiency of the fiber assignment process, as we will see below, is the target-to-positioner ratio, \( \eta \) (instead of other parameters such as the size of the focal plane or the number of positioners). In order to better illustrate our results we will also discuss another real-life example: BigBOSS. In Table 1 we list some of the relevant parameters for both SIDE and BigBOSS.

4 FIBER ASSIGNMENT ALGORITHM

In this section we briefly describe the philosophy behind our optimized fiber positioning algorithm: the draining algorithm. We also discuss its performance as compared to a simple random approach. Let us consider a generic instrument with a fiber positioning robot like that described in the previous section covering the entire focal plane with \( N \) positioners. A set of targets is used to populate the focal plane according to a given target-to-positioner ratio, \( \eta \). We will first assume that targets are randomly distributed in the focal plane. The design of the system considered implies that each target is reachable by one, two or maximum three

Table 1. SIDE and BigBOSS focal plane parameters.

<table>
<thead>
<tr>
<th>Field of View (deg(^2))</th>
<th>Target density (targets/deg(^2))</th>
<th>Number of positioners</th>
<th>Fiber density (fibers/deg(^2))</th>
<th>Target-to-positioner ratio ((\eta))</th>
</tr>
</thead>
<tbody>
<tr>
<td>SIDE</td>
<td>0.085</td>
<td>11500</td>
<td>1003</td>
<td>11500</td>
</tr>
<tr>
<td>BigBOSS</td>
<td>7</td>
<td>3500</td>
<td>5000</td>
<td>714</td>
</tr>
</tbody>
</table>

![Figure 3](image.png)

**Figure 3.** Sketch showing an array of 7 patrol discs which illustrates the advantages of the draining algorithm presented in this work. Note that an algorithm based on proximity would assign target 1, which lies in a common area shared by positioner A and B, to positioner B, consequently preventing operation of positioner A. This could also happen with a random assignment. The draining algorithm, however, would assign target 1 to positioner A and target 2 to positioner B, thus causing both targets to be observed in the current tile (consequently maximizing the number of assignments).

Several strategies can be developed in order to assign targets to positioners. The simplest approach is to select randomly for each positioner any of the targets lying within the corresponding patrol disc. We could also impose a proximity criterion for the assignment, as that conceived for LAMOST. Instead of that, our motivation is to achieve an optimal solution, where optimal here means that the maximum number of targets is observed in the first tiles. The idea is to concentrate as many targets as possible in the first tile, and then repeat the process for the second and subsequent tiles until the required completeness is reached. We want to move, whenever possible, targets towards the first tiles, and this is possible because some of the targets will fall into the common areas of the patrol discs (where they can be observed by two or, in a few cases, three positioners). In essence, the following steps must be implemented:

- For each target, identify the positioners which can access it.
- For each positioner, create a list of targets to be observed. In case a target can be observed by more than one positioner, it must be assigned to the positioner with the shortest list. The first target of this list would be observed in the first tile (iteration), the second target in the second tile and so forth.
- Optimize the assignments. The above configuration can be optimized by moving targets between different lists (objects can be moved between lists if they belong to more than one list, i.e. they are observable by more than one positioner). The idea is to shorten the long lists in favor of the shorter ones, so that all lists tend to the same length. In practice, we would search list by list for targets that could be moved to shorter lists. This process must be iterated until the optimal configuration is achieved.

To illustrate typical situations where the draining algorithm is clearly advantageous we show in Fig. 3 a simple sketch of an array of 7 positioners, represented by their corresponding patrol discs. Note that in a real focal plane each patrol disc overlaps with 6 other patrol discs (obviously excluding those in the border). In this example most of the targets (dots) sit inside exclusive areas, i.e. regions that are only accessible by a single positioner. Target 1, however, lies in the common region shared by positioner A and positioner B. An algorithm based on proximity would assign target 1 to positioner B, consequently preventing operation of positioner A. This could also happen with a random assignment. The draining algorithm proposed here, however, would assign target 1 to positioner A and target 2 to positioner B, thus forcing both targets to be observed in the current tile and consequently increasing the number of assignments. Our tests indicate that, over a large number of positioners.

The motivation for optimizing the fiber assignment process derives from the fact that a single tile is normally not enough to observe all targets at a given pointing, or even a fraction of them. At this point and for the sake of understanding how the fiber assignment algorithm works, it is convenient to consider tiles as the different exposures that are needed to observe a given fraction of all targets at a given pointing. Tiles should be seen in this context, therefore, as iterations in the fiber assignment process. In practice, the number of tiles needed at a given pointing is basically set by \(\eta\) and the required completeness. As we will see below, only in cases where a very small \(\eta\) (\(\sim 0.5\)) and a relatively low completeness (\(\sim 80\%\)) are required, will a single iteration (tile) be sufficient. These are of course very rare cases. The main goal here is to maximize the fraction of all targets observed after a given number of tiles.
of positioners, situations like this happen with relevant frequency so the draining algorithm achieves a sensibly better performance than other approaches, as we will show below. Following this idea, it is rather straightforward to identify the conflicting cases and formalize this method into an algorithm so that the optimal sequence of tiles is found.

In order to assess the performance of the draining algorithm, we have generated a set of 100 catalogs of randomly distributed targets for systems with four different target-to-positioner ratios, namely \( \eta = 0.5, 1, 3, 5 \). Note that, as shown in Table 1, the values of \( \eta = 1 \) and \( \eta = 5 \) correspond to the two examples considered in this paper, i.e. SIDE and BigBOSS, respectively. We have implemented both the draining algorithm and a simple approach where targets are randomly assigned to positioners. In Table 2 we show the average total fraction of all targets assigned to positioners after each of the first 10 tiles (cumulative fractions) using both these methods, for the target-to-positioner ratios considered. The tile at which 80% of the total number of targets is successfully assigned to positioners has been highlighted for each \( \eta \). The number of tiles needed to reach this completeness (that we have selected arbitrarily) obviously increases with the target-to-positioner ratio, ranging from only 1-2 tiles for \( \eta \leq 1 \) to up to 5 tiles for \( \eta = 5 \). At this point it is necessary to remind that the scope of this optimization is not to reduce drastically the average number of tiles needed to achieve a certain completeness, but to increase the fraction of targets observed in the same number of tiles. As we can see in Table 2, the draining algorithm presented here increases the assignments in approximately 2% as compared to a greedy procedure at the 80% completeness level.

Fig. 4 also illustrates the performance of the draining algorithm as compared to a random assignment. Here, the difference in the cumulative percentage of targets assigned with our optimized algorithm \((F_{\text{drain}})\) and with a random approach \((F_{\text{rand}})\) is shown as a function of the number of tiles for different target-to-positioner ratios, \( \eta \). Vertical lines represent the number of tiles needed to reach the 80% completeness level for each \( \eta \). Simulations have been performed with 100 catalogs where targets are randomly distributed across the focal plane.

![Figure 4: Difference in the cumulative fraction of targets assigned with the draining algorithm described in Section 3 \((F_{\text{drain}})\) and with a random approach \((F_{\text{rand}})\) shown as a function of the number of tiles for different target-to-positioner ratios, \( \eta \).](image1)

![Figure 5: Cumulative percentage of targets gained with respect to a random assignment by using the draining algorithm described in Section 4 alone (solid line) and the same algorithm allowing rotation of the focal plane as discussed in Section 5 (including ROT and ROT2), as a function of the number of tiles for different target-to-positioner ratios, \( \eta \).](image2)

The results shown in this work were obtained assuming that positioners have no physical size, hence neglecting the possibility of fiber collisions. The typical number of collisions as a function of the target-to-positioner ratio, \( \eta \), will depend on the geometry of the system, i.e. on the number and the size of the positioners. The problem, however, can be solved naturally within the framework of the draining algorithm. Fiber collisions occur exclusively in common areas and this method is specifically designed to deal with objects in these regions conveniently, and to ensure that the maximum number of targets is observed in the first tiles. We have checked that the draining algorithm alone can solve naturally almost all collisions, so the results presented in Fig. 4 and Table 2 are not affected by our assumption. Note that the number of these events in catalogs of randomly distributed targets is...

Table 2. Detailed comparison between the average cumulative fractions of targets assigned with the draining algorithm and with a random approach as a function of the number of tiles for different target-to-positioner ratios, \( \eta \). For each \( \eta \), the tile at which the 80% completeness level is highlighted in bold fonts. Simulations have been performed with 100 catalogs where targets are randomly distributed across the focal plane. Standard deviations of the cumulative fractions are shown in brackets. We also show results obtained with our draining algorithm combined with rotation of the focal plane, i.e. draining + ROT.

<table>
<thead>
<tr>
<th>Number of tiles</th>
<th>Method</th>
<th>( \eta = 0.5 )</th>
<th>( \eta = 1 )</th>
<th>( \eta = 3 )</th>
<th>( \eta = 5 )</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>Draining</td>
<td>0.837 (0.027)</td>
<td>0.687 (0.013)</td>
<td>0.336 (0.002)</td>
<td>0.209 (0.001)</td>
</tr>
<tr>
<td></td>
<td>Random</td>
<td>0.817 (0.025)</td>
<td>0.669 (0.012)</td>
<td>0.334 (0.002)</td>
<td>0.208 (0.001)</td>
</tr>
<tr>
<td></td>
<td>Draining + ROT</td>
<td>0.866 (0.027)</td>
<td>0.707 (0.011)</td>
<td>0.339 (0.001)</td>
<td>0.211 (0.000)</td>
</tr>
<tr>
<td>2</td>
<td>Draining</td>
<td>0.983 (0.031)</td>
<td>0.937 (0.017)</td>
<td>0.626 (0.004)</td>
<td>0.411 (0.001)</td>
</tr>
<tr>
<td></td>
<td>Random</td>
<td>0.977 (0.030)</td>
<td>0.922 (0.017)</td>
<td>0.614 (0.004)</td>
<td>0.409 (0.001)</td>
</tr>
<tr>
<td></td>
<td>Draining + ROT</td>
<td>0.998 (0.031)</td>
<td>0.966 (0.016)</td>
<td>0.644 (0.003)</td>
<td>0.417 (0.001)</td>
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<tr>
<td>3</td>
<td>Draining</td>
<td>0.998 (0.032)</td>
<td>0.989 (0.019)</td>
<td>0.832 (0.007)</td>
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<td>0.986 (0.019)</td>
<td>0.809 (0.007)</td>
<td>0.592 (0.002)</td>
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<tr>
<td></td>
<td>Draining + ROT</td>
<td>1 (0.031)</td>
<td>0.999 (0.017)</td>
<td>0.866 (0.006)</td>
<td>0.615 (0.001)</td>
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<tr>
<td>4</td>
<td>Draining</td>
<td>0.999 (0.032)</td>
<td>0.998 (0.019)</td>
<td>0.940 (0.009)</td>
<td>0.762 (0.003)</td>
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<tr>
<td></td>
<td>Random</td>
<td>0.999 (0.031)</td>
<td>0.998 (0.019)</td>
<td>0.920 (0.008)</td>
<td>0.744 (0.003)</td>
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<tr>
<td></td>
<td>Draining + ROT</td>
<td>1 (0.031)</td>
<td>0.999 (0.017)</td>
<td>0.971 (0.008)</td>
<td>0.788 (0.003)</td>
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<tr>
<td>5</td>
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<td>0.999 (0.032)</td>
<td>0.999 (0.019)</td>
<td>0.982 (0.009)</td>
<td>0.881 (0.005)</td>
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<tr>
<td></td>
<td>Random</td>
<td>0.999 (0.031)</td>
<td>0.999 (0.019)</td>
<td>0.972 (0.009)</td>
<td>0.856 (0.006)</td>
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<tr>
<td></td>
<td>Draining + ROT</td>
<td>0.999 (0.031)</td>
<td>0.999 (0.019)</td>
<td>0.998 (0.009)</td>
<td>0.913 (0.004)</td>
</tr>
<tr>
<td>6</td>
<td>Draining</td>
<td>1 (0.032)</td>
<td>0.999 (0.019)</td>
<td>0.995 (0.010)</td>
<td>0.950 (0.006)</td>
</tr>
<tr>
<td></td>
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<td>0.928 (0.006)</td>
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<tr>
<td></td>
<td>Draining + ROT</td>
<td>1 (0.031)</td>
<td>0.999 (0.019)</td>
<td>0.997 (0.009)</td>
<td>0.987 (0.006)</td>
</tr>
<tr>
<td>7</td>
<td>Draining</td>
<td>1 (0.019)</td>
<td>0.999 (0.010)</td>
<td>0.998 (0.010)</td>
<td>0.981 (0.007)</td>
</tr>
<tr>
<td></td>
<td>Random</td>
<td>1 (0.019)</td>
<td>0.997 (0.009)</td>
<td>0.997 (0.009)</td>
<td>0.967 (0.006)</td>
</tr>
<tr>
<td></td>
<td>Draining + ROT</td>
<td>1 (0.019)</td>
<td>0.997 (0.009)</td>
<td>0.997 (0.009)</td>
<td>0.970 (0.006)</td>
</tr>
<tr>
<td>8</td>
<td>Draining</td>
<td>0.999 (0.019)</td>
<td>0.999 (0.009)</td>
<td>0.994 (0.007)</td>
<td>0.994 (0.007)</td>
</tr>
<tr>
<td></td>
<td>Random</td>
<td>0.999 (0.009)</td>
<td>0.997 (0.006)</td>
<td>0.997 (0.006)</td>
<td>0.997 (0.006)</td>
</tr>
<tr>
<td></td>
<td>Draining + ROT</td>
<td>0.999 (0.009)</td>
<td>0.995 (0.005)</td>
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<td>0.995 (0.005)</td>
</tr>
<tr>
<td>9</td>
<td>Draining</td>
<td>0.999 (0.009)</td>
<td>0.999 (0.009)</td>
<td>0.998 (0.007)</td>
<td>0.998 (0.007)</td>
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<tr>
<td></td>
<td>Random</td>
<td>0.999 (0.009)</td>
<td>0.995 (0.006)</td>
<td>0.995 (0.006)</td>
<td>0.995 (0.006)</td>
</tr>
<tr>
<td></td>
<td>Draining + ROT</td>
<td>1 (0.006)</td>
<td>0.999 (0.009)</td>
<td>0.999 (0.009)</td>
<td>0.998 (0.006)</td>
</tr>
<tr>
<td>10</td>
<td>Draining</td>
<td>0.999 (0.010)</td>
<td>0.999 (0.009)</td>
<td>0.999 (0.007)</td>
<td>0.999 (0.007)</td>
</tr>
<tr>
<td></td>
<td>Random</td>
<td>0.999 (0.009)</td>
<td>0.998 (0.006)</td>
<td>0.998 (0.006)</td>
<td>0.998 (0.006)</td>
</tr>
</tbody>
</table>

absolutely negligible. Even in real catalogs, where fiber collisions are more frequent, the draining algorithm provides an optimal solution, as we will show in Section 5.

5 ADDITIONAL OPTIMIZATIONS

So far we have presented an optimized method for fiber positioning, the draining algorithm, that can be easily implemented in any future fiber-fed spectrograph. In this section we explore additional ways to optimize the number of targets observed that require some pre-designed capabilities from our instrument. In particular, we will demonstrate that it is possible to achieve a much better performance by simply allowing the focal plane of the instrument to rotate.

In Section 2 we defined the position angle, PA, describing the rotation of our focal plane. Note that an array of positioners as that described in Section 3 is geometrically symmetric under PA rotations of 60° (see an example in Fig. 1). Let us first assume that our instrument is capable of rotating the focal plane up to this angle and consequently all possible configurations are accessible. Rotating the focal plane implies that the number of targets sitting inside each patrol disc changes. More importantly, it changes the number of positioners with at least one target within the patrol disc. It seems convenient, therefore, to find the configuration that optimizes the efficiency of the assignment process. In this section, we combine this position angle optimization (ROT optimization) with the draining algorithm (draining + ROT).

The draining algorithm is a simple method which optimizes the fiber assignment process by ensuring that the maximum number of targets is assigned in the first tiles. Such a method provides an optimized solution for our observation plan that normally includes several tiles, depending on \( \eta \) and the completeness requested. The
Figure 6. Portion of the focal plane of an instrument, represented by an array of patrol discs, in a sequence of the first tiles. The over-plotted dots symbolize the projected positions of targets belonging to a mock galaxy catalog with a target-to-positioner ratio $\eta \sim 3$. The first panel in this figure (upper-left panel) illustrates the initial situation where the entire sample of targets is to be observed. Patrol discs with at least one target inside have been highlighted. The draining algorithm maximizes the number of targets observed in each tile. In this example, $\sim 75\%$ of targets have been selected after 3 tiles.

The easiest way to insert the ROT optimization into this scheme is to simply allow for rotation at the beginning of the process and find the configuration that maximizes the number of positioners with at least one target in the patrol disc. However, it is obviously much more efficient to permit rotation not only at the beginning of the process but also between tiles (iterations of the process). This ensures that the maximum number of positioners is in use in each tile and requires a trivial modification of the above scheme. Now, the draining algorithm is applied "from scratch" in each iteration of the process on the targets left unobserved from the previous iteration and after the optimal PA is found. Obviously, only the first tile from the solution provided by our optimized algorithm will eventually be performed for each step. This does not jeopardize the proper optimization of the process by any means, as the algorithm is specifically designed so that the maximum number of assignments is achieved in the first tile.

We have assessed the relevance of the ROT optimization in the same 100 catalogs of randomly distributed targets that we used in Section 4. In order to isolate the effect of rotation on the efficiency of the process, we need to conveniently address what we call the “border scan effect”. Usually the target field is a circle on the sky encompassing the most external patrol discs of the array of positioners. As we rotate the focal plane, some of the targets lying between the outermost perimeter of the patrolled area, which is not a circle, and the border of the target field can become accessible to some positioners. It is important not to overestimate the improvement by including targets which would be out of reach of the patrolled area if no rotation were applied. In order to avoid this “contamination”, we have restricted ourselves to an area of the focal plane where the total number of targets remains constant under any rotation.

In Table 2 we presented the average cumulative fractions of targets assigned with the draining algorithm and with a random approach in the first 10 tiles for different values of $\eta$. We also show for comparison the same fractions obtained using the combined draining + ROT algorithm described in this section. Interestingly, allowing for rotation reduces drastically the total number of tiles needed, namely only 4 instead of 7 for $\eta = 1$, as an example. This is not critical as far as a real observation is concerned, unless a 100% completeness were required. More importantly, the increase in the efficiency of the assignment in the relevant tiles provided by the PA optimization is very significant as compared to the case were rotation is not permitted: $3 - 4\%$ even if we were to use the draining algorithm and $5 - 6\%$ if we adopted a greedy approach. This improvement is shown in a clear way in Fig. 5 which is similar to Fig. 4 but including the cumulative percentage of targets gained with respect to a random approach when rotation of the focal plane is allowed.

There are instruments where only slight rotations of the focal plane are permitted. As an example, the BigBOSS spectrograph is expected to be capable of rotating its focal
Table 3. The same as in Table 2 but using mock catalogs extracted from the Bolshoi Simulation. For each target-to-positioner ratio, $\eta$, we used a set of 9 catalogs.

<table>
<thead>
<tr>
<th>Number of tiles</th>
<th>Method</th>
<th>$\eta = 0.5$</th>
<th>$\eta = 1$</th>
<th>$\eta = 3$</th>
<th>$\eta = 5$</th>
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6 APPLICATION TO MOCK GALAXY CATALOGS

In previous sections we discussed the performance of our optimized algorithm for fiber positioning (including rotation or, alternatively, small shifts of the focal plane of our instrument) when implemented in catalogs of randomly distributed targets. However, it is well known that galaxies in the Universe are far from being randomly distributed. Galaxies are actually clustered, forming filaments in the 3-dimensional space that are separated from each other by under-dense regions. In a similar manner would targets be distributed in the 2-dimensional projection of this space onto the focal plane of our instrument. Consequently, in a realistic situation, targets would accumulate in certain regions of our focal plane, leaving others relatively underpopulated. We have simulated the performance of our optimizations in real-life situations by making use of galaxy mock catalogs extracted from the Bolshoi simulation (Klypin et al. 2010). Important for this work, the clustering properties of mock galaxies match those of real galaxies with good accuracy. The reason for using mock catalogs
instead of real catalogs is that they provide us with more flexibility when it comes to selecting different samples with different number densities. We have performed a 2-D projection of a simulation box of 250 Mpc/h on a side situated at redshift 1 onto our focal plane and used the circular velocity of haloes as an empirical threshold for selecting different densities. In order to allow for a fair comparison with the results presented in the previous sections, we have selected catalogs with target-to-positioner ratios of ~0.5, 1, 3 and 5. Simulations were performed with 9 different realizations for each \( \eta \), obtained by rotating the box conveniently.

In Fig. 5 we show a portion of the focal plane of an instrument, represented by an array of patrol discs, in a sequence of the first tiles. The over-plotted dots symbolize the projected positions of targets belonging to a mock galaxy catalog with \( \eta \sim 3 \). The first panel in this figure illustrates the initial situation where the entire sample of targets is to be observed. Note that, as explained above, targets on the focal plane of the spectrograph, rather than being randomly distributed, accumulate in filaments. The rest of the panels show the distribution of targets assigned to each tile by using the optimized algorithm described in Section 3. In this example, \( \sim 75\% \) of targets have been selected after 3 tiles.

The performance of our optimizations with mock galaxy catalogs is presented in the same format as in previous sections in Table 2 and Fig. 7. A direct consequence of the presence of clustering in our catalogs is that the fraction of targets assigned to each tile decreases significantly, as a comparison between Table 2 and Table 3 demonstrates. Trivially, the probability that a single positioner has to deal with several targets is now higher and, consequently, it becomes harder to move targets towards the first tiles. As an example, with \( \eta \sim 1 \) and two tiles we could observe almost 94\% of all targets in a random catalog, even without allowing for rotation of the focal plane. In a real catalog we could only assign 85\% of targets in the same number of tiles. Similarly, in a real catalog with \( \eta \sim 5 \) we would need 5 tiles to barely reach a completeness of 80\%, at least 8\% below our expectations from random catalogs. Again, we refer the reader to Table 3 for the exact fractions of targets assigned with a random approach, with the draining algorithm alone and with the draining algorithm complemented with rotation of the focal plane. In order to analyze the performance of our optimizations as compared to a random approach we point the reader to Fig. 7. This figure shows that the gain provided by our optimizations as compared to a greedy approach when implemented in a real-life situation is consistent with what we could infer from random catalogs. A closer inspection, however, reveals that the gain provided by the draining algorithm alone is slightly smaller now, falling below 2\%, whereas the gain achieved by combining this algorithm with a ROT optimization remains in the range of 5–6\%. If only slight rotations were allowed (ROT2 optimization) we could still improve the efficiency of the process in 3.5–4.5\%.

Note that, as mentioned previously, the results shown in this work were obtained ignoring fiber collisions, as the effect of these depends on the geometry of the fiber positioning robot itself, and, therefore, cannot be extrapolated to any fiber-fed spectrograph of this kind. The typical number of these events obviously increases in mock galaxy catalogs (and hence in real catalogs) due to the fact that objects are more clustered (the fraction of collisions is almost negligible in random catalogs). Even in real catalogs the fraction of objects in conflict remains small for SIDE: \( \lesssim 1\% \) even for \( \eta = 5 \). However, an important advantage of the draining algorithm is that collisions can be solved optimally, and additional methods are not needed. The results presented in Table 3 and Fig. 7 would basically not change if collisions were taken into account. Only very slight variations are expected in the very last tiles, which are not relevant in real-life observations.

The results presented in this section confirm that, despite the physical restrictions of this state-of-the-art fiber positioning robots, it is possible to optimize a survey strategy in a remarkable way just by assigning targets to tiles and positioners conveniently. In addition, these results represent a strong support for allowing the focal plane of future instruments to rotate. We have shown how even a slight rotation produces a remarkable optimization. In the next section we discuss on the implications of our results.

7 DISCUSSION AND CONCLUSIONS

The results on the optimization of the fiber positioning process that we present in this work are valid for any focal plane consisting of an array of positioners as that described in Section 3. To first order, therefore, our results are not dependent on the size of the tile or the number of fibers per tile, as long as positioners are arrayed in a hexagonal pattern as that shown in Fig. 1. This is a standard concept in state-of-the-art fiber-fed spectrographs, such as some of the ones proposed for the GTC or others like BigBOSS, LAMOST, etcetera. Let us illustrate the relevance of our results with a simple example based on the future survey BigBOSS. BigBOSS is planned to map an
area of approximately 14,000 sq. deg. The expected target density reportedly hovers around 3,500 targets/deg$^2$ with a required completeness of $\sim$ 80%. This would yield a huge survey, of a few tens of millions of objects. According to our estimations, by using the draining algorithm presented here instead of a random assignment, we could save for observation $\sim$ 2% of all targets, that is, several hundred thousand objects (expectedly $> 700,000$). Note that a sample like this would by itself triple the size of the 2dF Galaxy Redshift Survey (Colless et al. 2001) and would be comparable to the SDSS. If we could take advantage of the fact that the BigBOSS instrument allows for slight rotations of the focal plane, the above gain would increase in at least a factor 2, which represents a remarkable improvement. The increase in the efficiency of the fiber positioning process that these optimizations provide could also reduce the costs of the survey, in terms of observing time. In fact, by simply implementing the draining algorithm and according to our estimations, we could collect the same number of objects in a remarkably smaller area: between $\sim 350$ deg$^2$ and $\sim 700$ deg$^2$ smaller depending on the feasibility of rotation. Assuming that we need an average of 5 tiles per pointing, that would mean saving between $\sim 50$ and $\sim 100$ tiles.

The intention of this work is not only to present some remarkable fiber positioning optimizations but also to provide some basic guidelines for an efficient instrument requirement definition for fiber-fed multi-object spectrographs. Fig. S is intended to summarize some of our main results in a way that may be useful for future surveys. In this figure we show the average number of tiles per pointing, $<N>$, as a function of the target-to-positioner ratio, $\eta$, for 2 different completeness levels: 80% and 95%. These values define a reasonable range for the completeness required in a real survey. Note that $\eta$ and the completeness requested determine completely (at least to first order) the average number of tiles per pointing and, consequently, the (approximate) tile density of our survey. The parameter $\eta$ is the ratio of the target density to the fiber density. The target density is a requirement that strongly depends on the science case. The fiber density is restricted by current technology as there is a limit in the size of the positioner. Ideally, we want to increase our fiber density as much as possible, consequently decreasing $\eta$, so that fewer tiles are needed to complete our survey. This obviously reduces the observation time and consequently the cost of the survey.

Finally, we summarize the main results of this work as follows:

- We have presented an optimized algorithm for assigning fibers to targets in next-generation fiber-fed multi-object spectrographs: the draining algorithm. Our method is very easy to implement and ensures that the maximum number of targets in a given target field is observed in the first few tiles. Using both catalogs of randomly distributed targets and mock galaxy catalogs drawn from cosmological simulations we have estimated that the gain provided by the draining algorithm as compared to a random assignment can be as much as 2% for the first tiles.

- The fiber collision problem can be solved easily and in an optimal way within the framework of the draining algorithm.

- We also discuss additional optimizations of the fiber positioning process. In particular, we have shown that allowing rotation of the focal plane can improve the efficiency of the process in $\sim 3.5 - 4.5\%$ even if only small adjustments are permitted (up to 2$^\circ$, ROT2 optimization). For instruments that allow large rotations of the focal plane (ROT optimization) the expected gain increases to $\sim 5 - 6\%$. These results, therefore, strongly support focal plane rotation in future spectrographs, as far as the efficiency of the fiber positioning process is concerned.

- An alternative to the ROT optimization for instruments where rotation of the focal plane is not permitted might be found in tweaking the telescope pointing position around the center of the target field. We expect an optimization like this to produce similar results as those found with the ROT optimization.

- As an example of a future large-scale galaxy survey, we have discussed the implications of our optimizations if applied to BigBOSS ($\sim 14,000$ deg$^2$, $\sim 40M$ objects). We have estimated that by using the draining algorithm instead of a random assignment we could save for observation several hundred thousand objects (expectedly $> 700,000$, a sample comparable to the SDSS). Alternatively, we could collect the total number of objects expected for the entire survey in a remarkably smaller area: $\sim 350$ deg$^2$ smaller (equivalent to $\sim 50$ tiles). This figures would typically double if we could perform focal plane rotations of at least 2$^\circ$.

- We provide the average tile density as a function of the target-to-positioner ratio, $\eta$, and completeness, which are the fundamental quantities that defines a survey or the instrument requirements. These results are applicable to most next-generation fiber-fed multi-object spectrographs.

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